Construct your own desktop hollow-face illusion!

(1) cut out the creature’s shape along black outline

(2) mountain fold along dotted lines

(3) valley fold along broken lines

(4) glue tab A behind ‘x’

(5) glue tab B behind ‘y’

(6) glue tab C behind ‘z’

(7) glue tab D behind ‘v’

(8) glue tab E behind ‘w’

(9) set the creature on your desk & look into its eyes from 50 - 100 cm viewing distance, using only one of your eyes (i.e. closing the other one)

(10) slowly sway your head left and right …

for more information visit http://www.pc.rhbnc.ac.uk/illusions/index.htm

this is what your creature will look like from the front …

and this is how it will look like from the back …

note that the face is hollow!  the corner marked by the arrow is sticking out!
designed by JMZ
Feb 2003

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this creature is a simple adaptation of an idea developed by the gathering for Gardner 3